X-1000 Spot PF

USER MANUAL

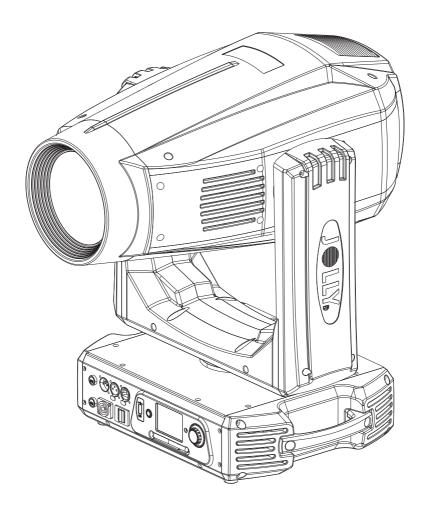






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Congratulations on choosing our products! Please carefully read this instructio entirety and keep it well for using reference. This manual contained about the in the relative using information of this products. Plese refere this manual's relativenusing this equipment.	n manual in its nstallation and ive instruction



1. Open-Package guidelines

This equipment is made of new style, high intensity plastic. It fully shows the modern times light charac teristic with teristic with beauty struture. And it is made accord to CE standard. Fully agree with the internation standard of DMX512 agreement.

When receive the product, please be careful to take and put, check if the product has damage or not because of transportation, and check the following parts:

1.Signal cable-1PC 2.Saftv cable-1PC

3. User Manval-1PC 4. Omega holder-2PCS 5.Power cable-1PC

5.Service card-1PC

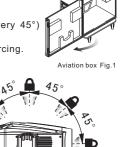
1.1Package

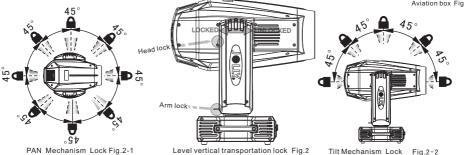
Unpacking the fixture

- 1. Open the flight case cover- Fig. 1
- 2. With one person on each side, lift the fixture out of the flight case.
- 3. Unlock pan and tilt before operating fixture.

Packing the fixture

- 1.Disconnect the fixture from power and allow it to cool.
- 2.lock arms and head as figure. Fig.2(PAN Mechanism Lock and Release (every 45°)
- Fig.2-1)(Tilt Mechanism Lock and Release (every 45°) Fig.2-2)
- 3. Place the fix ture in the bottom of the flight case, and cover the case without forcing.





2. Safety instructions

Every person involvd with installation and maintenance of this device to:

- -Be qualilfied
- -Follow the instructions of this manual.



This device has been shipped with our premises in absolutely perfect condition. In order to maintain this condition and toensure a safe operation, it is absolutely necessary for the user to follow the safety instructions and warning notes written in this manual.

Important:

- > The manufacturer will not accept liability for any resulting damages caused by the nonobservance of this manual or any unauthorized modification to the device.
- > Please consider that damages caused by manual modifications to the device are not subject to warranty.



- Never let the power-cord come into contact with other cables! Handle the power cord and all connections with particular caution!
- Make sure that the available voltage is not higher than stated on the rearpanel.
- > Always plug in the power plug least. Make suer that the power-switch is set to off-position before you con ections with themains with particular caution!
- >Make sure that the power-cord is never crimped or damaged by sharp edges. Check the decice and the power-cord from time to time.
- > Always disconnect from the mains, when the device is not in use or before cleaning it.
- >Only handle the power-cord by the plug, Never pull out the plug by tugging the powercord.
- > This device falls under protection class I. Therefore it is essential to connect the yellow/green conductor to earth.
- > The electric connection, repairs and servicing must be carried out by a qualified employee.
- Do not connect this device to a dimmer pack.
- > Do not switch the fixture on and off in short intervals as this would reduce the lamp's life.
- >Do not touch the device's housing bare hands during its operation(housing becomes hot)!
- For replacement use lamps and fuses of same type and rating only.

Eye damage! Avoid looking directly into the light source(meant especially for epileptics)!



>Minimum distance of illuminated objects

The projector needs to be positioned so that the objects hit by the beam of light are at least 5 metres from the lens of the projector.

t_a 40°C

> Maximum ambient temperature

Do not operate the fixture if the ambient temperatuer(Ta) exceeds 40 °C (104 °F).

t. 80°C

Temperature of the external surface

The maximum temperature that can be reached on the external surface of the fitting, in a thermally steady state, is $80\,^{\circ}\text{C}$ (176 $^{\circ}\text{F}$).

IP20

➤ IP20 protection rating

The fitting is protected against penetration by solid of over 12mm (0.47") in diameter (first digit 2), but not against dripping water, rain, splashes or jets of water (second digit 0).



Indoor use only



Not suitable for household illumination



Photobiological Safety

CAUTION. Do not look directly at the light source. Do not look at the light beam with optical devices or any other tool that could cause light convergence.

The fixture must be positioned so that the minimum distance between the front lens and human eye is at least 3metres to prevent personal photobiological risks.



Mounting surfaces

It is permissible to mount the fitting on normally flammable surfaces.



- The products to which this manual refers comply with the European Directives pursuant to:
 - •2006/95/EC Safety of electrical equipment supplied at low voltage (LVD)
 - •2004/108/EC Electromagnetic Compatibility (EMC)
 - •2011/65/EU Restriction of the use of certain hazardous substances (RoHS)
 - •2009/125/EC EcoDesign requirements for Energy-related Products (ErP)



> Protection against electrical shock

Connection must be made to a power supply system fitted with efficient earthing (Class I appliance according to standard EN 60598-1).It is, moreover, recommended to protect the supply



lines of the projectors from indirect contact and/orshorting to earth by using appropriately sized residual current devices.



This product is supplied in compliance with European Directive 2012/19/EU-Waste Electrical and Electronic Equipment (WEEE). To preserve the environment please dispose/recycde this product at the end of its life according to the local regulation.



Batterv

This product contains a rechargeable lead-acid or lithium iron tetraphosphate battery. To preserve the environment, please dispose the battery at the end of its life according to the regulation in force.



Lamp

The fitting mounts a high-pressure lamp that needs an external igniter. This igniter is fitted onto the apparatus. -Carefully read the "operating instructions" provided by the lamp manufacturer. -Immediately replace the lamp if damaged or deformed by heat.



➤ Maintenance

Before starting any maintenance work or cleaning the projector, cut off power from the mains supply. After switching off, do not remove any parts of the fitting for at least 10 minutes. After this time the like lihood of the lamp exploding is virtually small. If it is necessary to replace the lamp, wait for another 15 minutes to avoid getting burnt. The fitting is designed to hold in any splinters produced by a lamp exploding.

3. Operating determinations

- >This device is a moving-head for creating decorative effects and was designed for indoor use only.
- ► If the device ha been exposed to drastic temperature fluctuation(e.g.after transportation).do not weitch it on immediately. The arising condensation water might damage your device, Leave the device switched off until it has reached room temperature.
- > Never run the device without lamp!
- >Do not shake the device, Avoid brute force when installing or operating the device.
- Never life the fixture by holding it at the projectorhead, as the mechanics may be damaged. Always hold the fixture at the transport handles.
- > When choosing the installation-spot, please make sure that the device is not exposed to heat, moisture or dust. There should not be any cables lying around. You endanger your own and the safety of others!
- >The minimum distance between light output and the illuminated surface must be more than 0.2 meters.
- > Make sure that the area below the installation place is blocked when rigging, derigging or servicing the fixture.
- Always fix the fixture with an appropriate safety rope, Fix the safety rope at the correct holes only.
- > Operate the fixture after having checked that the housing is firmly closed and all screws are tightly fastend.
- The lamp must never be ignited if the objective-lens or any housing-cover is open, as discharge lamps may explose and emit a high ultraviolet radiat, which may cause burns.
- The maximum ambient temperature 40° C must never be exceeded.
- > Operate the device only after having familiarized with its functions. Do not permit operation by persons not qualified for operating the device. Most damages are the result of unprofessional operation!
- > Please use the original packaging if the device is to be transported.
- Please consider that unauthorized modifications on the device are forbidden due to safety reasonsl.
- If this device will be operated in any way different to the one described in this manual, the product may suffer damages and the guarantee becomes void. Furthermore, any other operation may lead to dangers like short-circuit, burns, electric shict, burns due to ultraviolet radiation, lamp explosion, crash etc.

4. Rigging the fixture

4.1 Mounting



- For the various mounting positions of the FIXTURE(standing on the floor, sideways or hanging different accessories kits are available.
- #Through this a safe and firm installation is assured.
- FYou'll find special connectors on the bottom side of the system which are put to use here.

4. 2 Installing the Clamps

Please consider the respective national norms during the Installation! The installation must only be carried out by an authorized dealer!

The installation of the projector has to be built and constructed in a way that it can hold 10 times the weight for 1 hour without any harming deformation.

The installation must always be secured with a secondary safety attachment, e.g. an appropriate catch net. This secondary safety attachment must be constructed in a way that no part of the installation can fall if the main attachment fails.

When servicing the fixture staying in the area below the installation place, on bridges, under high working places and other endangered areas is forbidden.

The operator has to make sure that safety-relating and machine-technical installations are approved by an expert before taking into operation for the first time and after changes before taking into operation another time.

The operator has to make sure that safety-relating and machine-technical installations are approved by an expert after every four year in the course of an acceptance test.

The operator has to make sure that safety-relating and machine-technical installations are approved by a skilled person once a year.

The projector should be installed outside areas where persons m ay walk by or be seated.

Important! Overhead rigging requires extensive expering CE, including (but not limited to) calculating working load limits, installation material being used, and periodic safety inspection of all installation material and the projector. If you lack these qualifications, do not attempt the installation yourself, but instead use a professional structural rigger. Improper installation can result in bodilyinjury and or damage to property.

The projector has to be installed out of the reach of people.

If the projector shall be lowered from the ceiling or high joists, professional trussing systems have to be used. The projector must never be fixed swinging freely in the room .

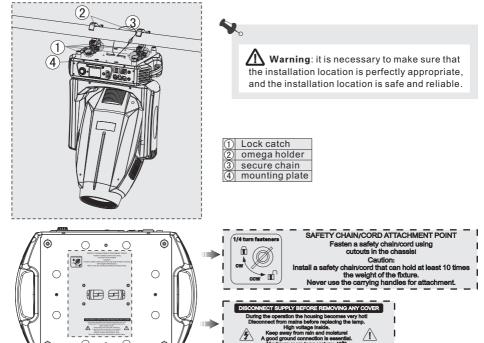
Caution Projectors may cause severe injuries when crashing down! If you have doubts concerning the safety of a possible installation, do not install the projector!

Before rigging make sure that the installation area can hold a minim um point load of 10 times the projector's weight.

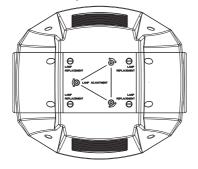


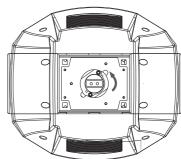
The projector can be placed directly on the stage floor or rigged in any orientation on atruss without altering its operation characteristics.

For overhead use, always install a safety-rope that can hold at least 10 times the weight of the fixture. You must only use safety-ropes with screw on carabines. Pull the safety-rope through the two apertures on the bottom of the base and over the trussing system etc.



According to the four screws broke open the back cover, back cover marked as shown direction turn to change the bulb to corresponding card slot can be removed. According to the chart Three screws rotating back cover, can adjust the bulb location. As shown in figure;







4.3 Power supply connection and cut off

Connect the light source to the main power source with the plug of the power cord, or cut off the power supply:

Connection: according to procedures, the power plug and socket is inserted into the groove one one alignment, rotation.

Cut off:according to procedures, press the button on the rotating plug, pull out.

4.4 Power Connection

If you wish to change the power supply settings, see the chapter appendix Connect the fixture to the mains with the enclosed power cable and plug.

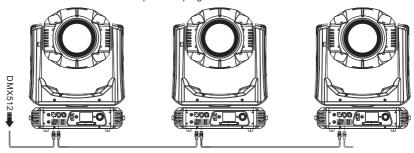


Warning: please verify the power of the power supply equipment prior to the connection! Earth wire must be grounded!

CABLE(EU)	CABLE(US)	Pin	INTERNATIONAL
Brown	Black	Live	L
Light blue	White	Neutral	N
Yellow/Green	Green	Earth	(

4.5 DMX-512 connection/connection between fixtures

Only use stereo shieded cable and 3-pin XLR-plugs and connectors in order to connect.



Caution

At the last fixture, the DMX-cable has to be terminated with a terminatou, solder a 120 resistor between signal(-) and Signal (+) into a 3-pin XLR-plug and plug it in the DMX-output of the last fixture.

DMX output

DMX iutput 3-pin XLR socket 3-pin XLR socket

DMX output 5-pin XLR socket

DMX iutput 5-pin XLR socket





1: Ground 2: Signal (-)

3: Signal (+)





1: Ground 2: Signal (-)

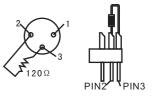
3: Signal (+) 4: N. A.

5: N. A.

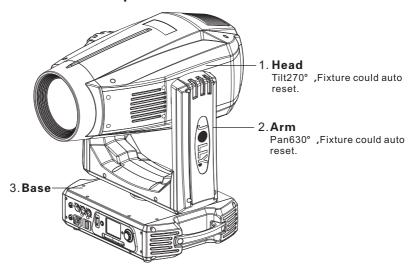


DMX Terminator Diagram

-For installations where the DMX cable has to run a long distance or is In an electrically noisy environment it is recommended to use a DMX terminator. This help in preventing corruption of the signal by electrical noise. The DMX terminator is simply an XLR plug with a $120\,\Omega$ resistor connected between pins 2 and pins3, which is then plugged into a the output XLR socket of the last ifxture in the chain.

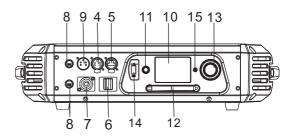


5.Description of the device

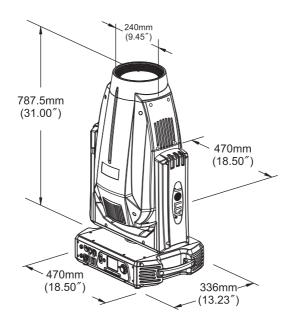


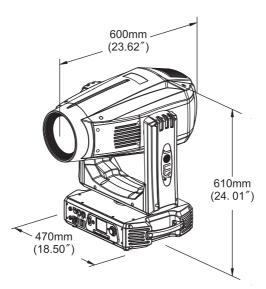
Display panel

- 4.5-pin XLR female
- 5. Network interface
- 6.Power switch
- 7.Power-in
- 8. Main Fuse
- 9.5-pin XLR male
- 10. Display
- 11.Small button
- 12.WDMX wire
- 13. Knob
- 14. USB interface
- 15. Status indicator lamp



6.Dimension







7. Display control

7.1 Navigation in the Menu

Using the buttons or touch screen, and this can be simply and easily set the address code and functions code.

If you view or modify the lighting feature set, then press ENTER button, the display will enter the menu interface. Both there is sub menu corresponding to the functional operation of the main menu. Each of the menus is representative of the specific features of the lamp. The specific contents shows as the table menu below.

Set or browse lighting function, press UP or DOWN button.

Press ENTER to save your changes or enter the submenu. Press the UP or DOWN can change the numerical (increase or decrease in value).

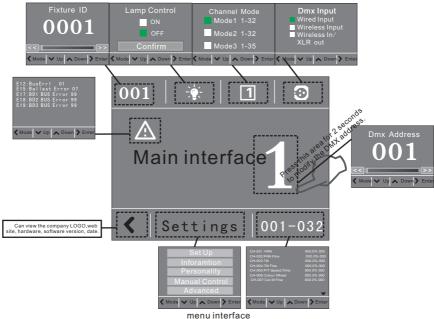
Press the MODE button to return to menu. Set a time 0 to 10 minutes automatically exit menu interface and close the screen.

7.2 Display Operation

Put through power supply, open the power switch of lamps and lanterns, display show the company LOGO website. According to the main interface, as shown in figure:

In the main interface, press "MODE" button to view the software version, press the "UP" "DOWN" can modify the DMX address.

If the screen " " con is green, said DMX signal connection is normal, this state can be used to check the elamps and lanterns and connection between the control table is normal.



This lamp can be set to turn off the automatic flip screen function, touch this " \Box " icon can be manually flip screen.



Click on the main interface of the icon, numerical to view view Settings related information of lamps and lanterns. Symbols such as the main interface appear " Δ ", the following error message indicates that there might be a lamps and lanterns, can click to view and control information content to modify the lamps and lanterns.

CODE	ERROR MESSAGE	MEANS	
E001	SpiFlashError		
E002	Program Err 1	Look for virtual communication signal lines or the main chip welding or short circuit	
E003	Program Err 2		
E004	MBDInit Error	Change the main control chip or replace the display board	
E005	BD1Init Error	Look for virtual communication signal lines, communication chip welding or short circuit	
E006	BD2Init Error		
E007	BD3Init Error		
E008	BD4Init Error		
E012	BusErr1		
E013	BusErr2	Observation to the second section is a second section in a section in a section in a second section in a section i	
E014	SPDError	Check whether the communication line is connected well or dial the code is wrong	
E016	MFpga Error		
E017	BD1 BUS Error		
E018	BD2 BUS Error		
E019	BD3 BUS Error		
E020	BD4 BUS Error		
E021	Pan FB. Err	Check the horizontal and vertical feedback line connection good or feedback IC do you have any empty welding, short circuit	
\vdash		Check the horizontal and vertical origin line connection good or magnetic susceptibility	
E023	Tilt FB. Err	do you have any empty welding, short circuit	
E022	Pan Zero Err	Check the horizontal and vertical feedback line connection good or feedback IC do you	
		have any empty welding, short circuit	
E024	Tilt Zero Err	Check the horizontal and vertical origin line connection good or magnetic susceptibility do you have any empty welding, short circuit	
E025	Prism Err1		
E026	Prism Err2		
E027	R.Gobo1 Err1		
E028	R.Gobo1 Err2		
E031	Zoom Err		
E032	Focus Err		
E033	St.Gobo Err	Check line magnetic susceptibility, magnets and magnetic susceptibility of distance	
E034	ColourW. Err	and location, have the magnet.	
E035	Iris Error		
E036	Cyan Err		
E037	Magenta Err		
E038	Yellow Err		
E039	Cto Err		
E040	Frost2 Err		
E042	B.Fan1Error		
E044	B.Fan2Error		
E046	B.Fan3Error		
E048	H.Fan1Error		
E050	H.Fan2Error	Check the fan cables, signal lines, fan	
E052	A.Fan Error	onour the fair capies, signal lines, fair	
E054	L.Fan1Error		
E056	L.Fan2Error		
E058	L.Fan3Error		
E060	L.Fan4Error		
E061	Q.Fan Error		
E062	BD5 BUS Error	check Profile Module Calbes,Signal lines	



7.3 Menu Maps

			Remark
	Dmx Address	001~XXX	Dmx Address
Set up		Mode1 1~32	
	Channel Mode	Mode2 1~32	default Mode1
		Mode3 1~35	
	Fixture Id	0001~9999	Lamps address
	Fixture Times	XXXXX h XX m	Total working hours
		Lamp On Times XXXXh XXm	Lamp On working hours
	Lamp Times	Lamp Strike XXXX	Lamp Strike
		Reset Lamp Time	Reset Lamp Time
	Error List		Error details
		BOARD 1: XX.XX%	
Information		BOARD 2: XX.XX%	
	Diagnosis	BOARD 3: XX.XX%	Diagnosis
		BOARD 4: XX.XX%	
		BOARD 5: XX.XX%	
	Fans Monitor		Fans Monitor
	DMX Values		DMX Values
	Error Logs		Error Logs
		Power ON Light ON/OFF	Power ON Light (default OFF)
	Lamp	Lamp On By DMX ON/OFF	Lamp On By DMX (default ON)
		Lamp ON Delay 0~60m	Lamp ON Delay (defaul 0m)
		Pan Reverse ON/OFF	Pan Reverse (defaul OFF)
	Pan/Tilt	Tilt Reverse ON/OFF	Tilt Reverse (defaul OFF)
		Feedback ON/OFF	Pan/Tilt Auto Switch (defaul ON)
		Wired Input	Wired Input (defaul)
Personality	Dmx Input	Wireless Input	Wireless Input
. oroonancy		Wireless In/XLR out	Wireless In/XLR out
		P/T Moving	defaul OFF
	BlackOut	Colour Moving	defaul OFF
		Gobo Moving	defaul OFF
		Brightness	Brightness
	Screen	Screen Time out 0-10m	Screen Time out
	ocicen	Touch Screen ON/OFF	Touch Screen (defaul OFF)
		Auto Screen ON/OFF	Auto Screen (defaul ON)
	Lamp	Lamp Control ON/OFF	Lamp Control (defaul OFF)
	Lamp	Confirm	Confirm
		Reset ALL	
Manual		Reset Pan/Tilt	
Control	Reset	Reset Colour	
		Reset Gobo	
		Reset Other	
	Channel		Chanel Testing
	Calibration	Input Password XXXX	Chanel Adgusting
Advanced	Factory Default	ON/OFF	Reset to orignal parameters
	Touch Calibration		Touch screen adjusting



8.DMX protocol

Mode1			Function	DMX Value
1	28	31	Pan,16-bit(MSB and LSB)	0-65535
2	29	32	Left→right(32768 = neutral)	0-05555
3	30	33	Tilt,16-bit(MSB and LSB)	0-65536
4	31	34	Up→down(32768 = neutral)	0 00000
			Colour Wheel	
			Continuous Scroll	
			Open	0
			Open→Slot	1–14
			Slot1 Slot1→Slot2	15 16–29
			Slot2	30
			Slot2→Slot3	31-44
			Slot3	45
			Slot3—Slot4	46-59
			Slot4	60
			Slot4→Slot5	61-74
			Slot5	75
			Slot5→Slot6	76-89
			Slot6	90
			Slot6→Slot7	91-104
			Slot7	105
			Slot7→Slot8	106-119
			Slot8	120
5	7	8	Slot8→Open	121-127
			Open	128-140
			Stepped Scroll(snap to full color pisitions)	
			Slot1	141–145
			Slot2	146-150
			Slot3	151-155
			Slot4	156–160
			Slot5	161-165
			Slot6	166-170
			Slot7	171–175 176–180
			Slot8 Open	181–185
			Continuous Rotation	101-100
			CW, Fast→Slow CW	186-211
			Stop(This will stop the color wheel wherever it is at the	212-217
			CCW,Slow→Fast CCW	218-243
			Random color	
			Fast(1S)	244-247
			Medium(5S)	248-251
			Slow(10S)	252-255
6	3	4	Cyan	
0	3		White →full cyan	0-255
7	4	5	Magenta	
\perp		ـــّـــا	White →full magenta	0-255
8	5	6	Yellow	
\vdash		<u> </u>	White →full yellow	0-255
9	6	7	CTO	0.055
\vdash		<u> </u>	Open (6000 K) →warm (3200 K)	0-255
		1	Breakup wheel	0.0
		l	Open Gobo 1	0-9 10-14
		1	Gobo 1 Gobo 2	
		l	Gobo 3	15-19 20-24
10	8	9	Gobo 4	20-24
10	8	⁹	Gobo 5	30-34
		1	Continuous gobo rotation:set gobo rotation speed on channels 11/12(Mode	
		l	2)or10/11(Mode 3)	, 17,57 TO(WIOGE
		l	Gobo 1	25 20
		l	Gobo 2	35-39 40-44
\perp		L	Q000 Z	40-44



Mode1	Mode2	Mode3	Function	DMX Value
			Gobo 3	45-49
			Gobo 4	50-54
			Gobo 5	55-59
			Gobo shake	
			Gobo 1, 360° slow →10° fast	60-89
			Gobo 2, 360° slow →10° fast	90-119
10	8	9	Gobo 3, 360° slow →10° fast	120-149
			Gobo 4, 360° slow →10° fast	150-179
			Gobo 5, 360° slow →10° fast	180-209
			Continuous gobo wheel scroll with continuous gobo rotation: set gobo rotation s channels 11/12(Mode1)or9/10(Mode2),10/11(Mode3)	speed on
			CW gobo wheel scroll, fast → slow	210-232
			CCW gobo wheel scroll, rast → slow CCW gobo wheel scroll, slow → fast	233-255
			Breakup wheel: gobo indexing, rotation (16-bit fine, MSB and LSB)	200-200
11	9	10	If indexed gobo is selected on channel 10 (Mode1) or 8 (Mode2) , 9(Mode3)	
l '' l		''	Gobo indexing, 0° →360°	0-65535
\vdash			If continuous gobo rotation is selected on channel 10 (Mode1) or 8 (Mode2) ,	0-05555
			9(Mode3)	
				0-600
40	40	۱	No gobo rotation, gobo indexed at 0°	601–32130
12	10	11	CW, fast→slow	32131-32895
			No gobo rotation, gobo stops at current position	32896-64515
			CCW, slow→fast	64516-65535
			No gobo rotation, gobo indexed at 90°	64516-65535
			FX wheel static gobos and animation effect	
			Continuous FX wheel scrolling	
			Open Open Open Open Open Open Open Open	0
			Open → Gobo1	1-9
			Gobo 1	10
			Gobo 1 → Gobo 2 Gobo 2	11–19 20
				21–29
			Gobo 2 → Gobo 3 Gobo 3	30
			Gobo 3 → Gobo 4	31–39
			Gobo 4	40
			Gobo 4 → Position 5	41-49
			Position 5	50
			Position 5 → Position 6	51-59
			Position 6	60
			Position 6 → Position 7	61-69
			Position 7	70
			Position 7 → Position 8	71–79
13	11	12	Position 8	80
13	- 11	12	Position 8 → Position 9	81-89
			Position 9	90
			Position 9 → Open	91–99
			Open	100-110
			Stepped FX wheel scrolling	
			Gobo 1	111-115
			Gobo 2	116-120
			Gobo 3	121-125
		1	Gobo 4	126-130
			Position 5	131-135
			Position 7	136-140 141-145
		1	Position 8	141-145
			Position 9	151-155
			Open	156-160
			Continuous FX wheel rotation: set rotation speed on channel 14 (Mode1)or 12	100-100
		1	(Mode2),13(Mode3)	
				101 100
		l	CW FX wheel rotation, fast →slow	161-189
		ı	FX wheel stops at its current position	190



13	Mode1	Mode2	Mode3	Function	DMX Value	
No function	ouo.					
Smooth 227-229						
13				Animation movement functions: set speed on channel 14 (Mode1)or 12(Mode2),13	3(Mode3)	
13				Smooth	227-229	
Run forwards, fast rewind 236-238 Run forwards, fast rewind Run forwards, fast rewind Rundom gob functions:set time on channel 14(Mode1) or 12(Mode2),14(Mode3) 239-241 239-241 242-249 Random apimation range position 250-252 242-249 244-249 244-249 238-249 244-249 238-249 244-249 238-249 244-249 244-249 244-249 245-249				Organic	230-232	
Run forwards, fast rewind 239-241	12	11	12	Metronome	233-235	
Random gobo functions:set time on channel 14(Mode1) or 12(Mode2),14(Mode3) Random animation range position 242-249 Random gobo position 250-252 Random FX wheel position 250-255 FX wheel animation speed 0-10 Animation speed slow → fast 11-255 15	13	• • • • • • • • • • • • • • • • • • • •	'2	Run forwards, fast rewind	236-238	
Random animation range position 242-249 Random gobo position 250-252					239-241	
Random gobo position						
Random FX wheel position 253-255						
14						
14					253–255	
Animation speed slow → fast		40				
15	14	12	13			
15	-				11-255	
16	15	13	14		0.055	
16					0-255	
17	16	14	15		0.255	
17			_		0-255	
18	17	15	16		0.255	
18	-		_		0-255	
19	18	16	17		0.255	
19	-				0-255	
20	19	17	18		0_255	
20					0-233	
21 19 20 BLADE LF1 Blade Out→Blade In 0-255	20	18	19		0-255	
21 19 20 Blade Out → Blade In 0-255					0 200	
22 20 21 BLADE LF2 Blade Out → Blade In 0-255 23 21 22 Prism Prism off 0-270 Prism off 0-10 Prism indexing: set angle on ch. 24(Mode2) or 25(Mode1 or Mode3) Prism rotation: set direction and speed on channel. 24(Mode2) or 25 (Mode1 or Mode3) Prism indexing angle, rotation speed and direction If prism indexing is selected: indexed angle 0° - maximum 0-255 If prism stop, indexed at 0° 0-2 Prism stop at its current position 127-129 CCW rotation, slow → fast 130-253 Prism stop, indexed at 45° 254-255 Prism stop, indexed at 45° 252-255 Slow open,fast close -fast open,fast close 252-255 Slow open,fast close -fast open,fast close 172-211 Slow pulsation fast pulsation 132-171 Open →closed 0-131 28 26 27 Zoom, 16-bit (MSB and LSB) 10-65535 Procus, 16-bit (MSB and LSB) 30 Infinity →near Shutter closed (Lamp switches to 800 watt mode after shutter is closed for 3 Shutter closed (Lamp switches to 800 watt mode after shutter is closed for 3 Shutter closed (Lamp switches to 800 watt mode after shutter is closed for 3 Shutter closed (Lamp switches to 800 watt mode after shutter is closed for 3 Shutter closed (Lamp switches to 800 watt mode after shutter is closed for 3 Shutter closed (Lamp switches to 800 watt mode after shutter is closed for 3	21	19	20		0-255	
22 20 21 Blade Out→Blade In 0-255					0 200	
23 21 22 Framing Rotation 0-270 0-255	22	20	21		0-255	
Prism Pri						
24 23 24 24 25 24 Prism off Prism indexing: set angle on ch. 24(Mode2) or 25(Mode1 or Mode3) 11-138	23	21	22	0~270	0-255	
24 23 24 Prism indexing: set angle on ch. 24(Mode2) or 25(Mode1 or Mode3) 11–138 Prism rotation: set direction and speed on channel. 24(Mode2) or 25 (Mode1 or Mode3) 139–255 Prism indexing angle, rotation speed and direction 139–255 If prism indexing is selected: Indexed angle 0° - maximum 0-255 If prism rotation is selected: 0-2 Prism stop, indexed at 0° 0-2 CW rotation, fast → slow 3-126 Prism stop at its current position 127–129 CCW rotation, slow → fast 130–253 Prism stop, indexed at 45° 254–255 Prism stop, indexed at 45° 254–255 Inis 0-255 Close 252–255 Slow open, fast close – fast open, fast close 252–255 Slow open, fast close – fast open, fast close 212–251 Fast open, slow close – fast open, fast close 172–211 Slow pulsation fast pulsation 132–171 Open → closed 0-131 28 26 27 Zoom, 16-bit (MSB and LSB) 0-65535 29 Focus, 16-bit (MSB and LSB) 0-65535 30 Infinity → near				Prism	•	
Prism rotation: set direction and speed on channel. 24(Mode2) or 25 (Mode1 or Mode3)					Prism off	0-10
Mode3 139-255	24	23	24	Prism indexing: set angle on ch. 24(Mode2) or 25(Mode1 or Mode3)	11-138	
Mode3 Prism indexing angle, rotation speed and direction If prism indexing is selected :Indexed angle 0° - maximum 0-255 If prism rotation is selected : Prism stop, indexed at 0° 0-2 CW rotation, fast → slow 3-126 Prism stop at its current position 127-129 CCW rotation, slow → fast 130-253 Prism stop, indexed at 45° 254-255 Prism stop, indexed at 45° 254-255 26 Z7 Z5 Z5 Z5 Z5 Z5 Z5 Z5				Prism rotation: set direction and speed on channel. 24(Mode2) or 25 (Mode1 or	400 055	
Seconds First Selected Indexed angle 0° - maximum 0-255 If prism rotation is selected :				Mode3)	139-255	
Seconds Prism rotation is selected :				Prism indexing angle, rotation speed and direction		
25 24 25 Prism stop,indexed at 0° CW rotation, fast → slow 3-126 Prism stop at its current position 127-129 CCW rotation, slow → fast 130-253 Prism stop, indexed at 45° 254-255 Frost 0-255 No frost → full fros 0-255 Iris 252-255 Close 252-255 Slow open,fast close – fast open,fast close 212-251 Fast open,slow close- fast open,fast close 172-211 Slow pulsation fast pulsation 132-171 Open → closed 0-131 28 26 27 Zoom, 16-bit (MSB and LSB) 23 21 29 Focus, 16-bit (MSB and LSB) 30 Infinity → near 0-65535 Strobe/shutter Shutter closed (Lamp switches to 800 watt mode after shutter is closed for 3 seconds) 0-19				If prism indexing is selected :Indexed angle 0° - maximum	0-255	
25 24 25 27 25 26 27 27 28 27 29 29 29 20 20 20 20 20				If prism rotation is selected :		
CW rotation, fast → slow 127-129	25	24	25	Prism stop,indexed at 0°		
CCW rotation, slow → fast 130-253 Prism stop, indexed at 45° 254-255 Frost No frost → full fros 0-255 Iris Close 252-255 Slow open, fast close – fast open, fast close 212-251 Fast open, slow close- fast open, fast close 172-211 Slow pulsation fast pulsation 132-171 Open → closed 0-131 28 26 27 Zoom, 16-bit (MSB and LSB) Flood → spot 0-65535 Flood → spot 0-65535 30 Infinity → near 0-65535 Strobe/shutter Shutter closed (Lamp switches to 800 watt mode after shutter is closed for 3 seconds) 0-19	23	24	23	CW rotation, fast → slow	3-126	
Prism stop, indexed at 45° 254-255				Prism stop at its current position	127-129	
26 22 23 Frost No frost → full fros 0-255 27 25 Iris Close Slow open,fast close - fast open,fast close 252-255						
25 23 No frost → full fros 0-255					254-255	
27 25 1 1	26	22	23			
27 25 26					0-255	
25 26 Slow open,fast close -fast open,fast close 212-251 Fast open,slow close- fast open,fast close 172-211 Slow pulsation fast pulsation 132-171 Open → closed 0-131 28 26 27 Zoom, 16-bit (MSB and LSB) 0-65535 23 21 29 Flood→spot 0-6535 30 Infinity → near Strobe/shutter 30 1 1 Shutter closed (Lamp switches to 800 watt mode after shutter is closed for 3 0-19			l			
27 25 26 Fast open,slow close- fast open,fast close 172-211						
Fast open,slow close- fast open,fast close 172-211	27	25	26			
Open → closed O-131						
28 26 27 Zoom, 16-bit (MSB and LSB) 0-65535 23 21 29 Focus, 16-bit (MSB and LSB) 0-65535 30 1 1 Strobe/shutter 30 1 1 Shutter closed (Lamp switches to 800 watt mode after shutter is closed for 3 seconds) 0-19						
28 Flood→spot 0-5535 23 21 29 Focus, 16-bit (MSB and LSB) 0-65535				Upen →closed	0-131	
23 21 29 Focus, 16-bit (MSB and LSB) 0-65535 Infinity →near Strobe/shutter 30 1 1 1 Shutter closed (Lamp switches to 800 watt mode after shutter is closed for 3 seconds) 0-19	28	26			0-65535	
30 Infinity →near 0-65535 Strobe/shutter Shutter closed (Lamp switches to 800 watt mode after shutter is closed for 3 seconds) 0-19						
30 Infinity → near Strobe/shutter Shutter closed (Lamp switches to 800 watt mode after shutter is closed for 3 0-19 seconds) 0-19	23	21			0-65535	
30 1 1 Shutter closed (Lamp switches to 800 watt mode after shutter is closed for 3 0–19			30			
30 I I seconds) 0-19			l	· · · · · · · · · · · · · · · · · · ·		
seconds)	30	1	1		0-19	
Shutter open 20–49					l	·
				Shutter open	20-49	



30 1 1 Strobe, slow →fast Shutter open Random strobe, slow → fast 31 2 2 Dimmer fade (MSB) 3 Dimmer fade, fine (LSB) No function Reset entire fixture -3 sec. Reset dimmer and shutter only -3 sec. Reset CMY, CTO and color wheel only -3 sec. Reset effects(breakup,FX wheels,iris,prism,frost,zoom, focus) only -3 sec. Reset pan and tilt only -3 sec.	50-200 201-210 211-255 0-255 0-255 0-9 10-14 15-19 20-24
Random strobe, slow → fast 2 Dimmer fade (MSB) 3 Dimmer fade, fine (LSB) No function Reset entire fixture –3 sec. Reset dimmer and shutter only –3 sec. Reset CMY, CTO and color wheel only –3 sec. Reset effects(breakup,FX wheels,iris,prism,frost,zoom, focus) only –3 sec.	211–255 0–255 0–255 0–9 10–14 15–19
31 2 Dimmer fade (MSB) 3 Dimmer fade, fine (LSB) No function Reset entire fixture –3 sec. Reset dimmer and shutter only –3 sec. Reset CMY, CTO and color wheel only –3 sec. Reset effects(breakup,FX wheels,iris,prism,frost,zoom, focus) only –3 sec.	0-255 0-255 0-9 10-14 15-19
31 2 3 Dimmer fade, fine (LSB) No function Reset entire fixture –3 sec. Reset dimmer and shutter only –3 sec. Reset CMY, CTO and color wheel only –3 sec. Reset effects(breakup,FX wheels,iris,prism,frost,zoom, focus) only –3 sec.	0-255 0-9 10-14 15-19
3 Dimmer fade, fine (LSB) No function Reset entire fixture –3 sec. Reset dimmer and shutter only –3 sec. Reset CMY, CTO and color wheel only –3 sec. Reset effects(breakup,FX wheels,iris,prism,frost,zoom, focus) only –3 sec.	0-9 10-14 15-19
Reset entire fixture –3 sec. Reset dimmer and shutter only –3 sec. Reset CMY, CTO and color wheel only –3 sec. Reset effects(breakup,FX wheels,iris,prism,frost,zoom, focus) only –3 sec.	10-14 15-19
Reset dimmer and shutter only -3 sec. Reset CMY, CTO and color wheel only -3 sec. Reset effects(breakup,FX wheels,iris,prism,frost,zoom, focus) only -3 sec.	15-19
Reset CMY, CTO and color wheel only -3 sec. Reset effects(breakup,FX wheels,iris,prism,frost,zoom, focus) only -3 sec	
Reset effects(breakup,FX wheels,iris,prism,frost,zoom, focus) only -3 se	20-24
	20-27
Reset pan and tilt only -3 sec.	ec. 25-29
	30-34
No function	35-39
Lamp on -3 sec	40-44
Lamp off –3 sec.	45-49
No function	50-104
Disable zoom/focuslinking –1 sec.	105-109
Enable zoom/focus linking, near distance(5 meters) –1 sec.	110-114
Enable zoom/focus linking, mediumdistance(8 meters)(default setting)	-1 sec. 115-119
Enable zoom/focus linking, far distance(12 meters) -1 sec.	120-124
Ballast output full, set to 100% (default setting) –1 sec	125-126
Ballast output reduced to 90%	127-128
32 35 Ballast output reduced to 80%	129-130
Ballast output reduced to 70%	131–132
Ballast output reduced to 60%	133-134
Beam smoothing=ON -1sec.	135-139
Beam smoothing=OFF -1sec.(default setting)	140–144
Pan/Tilt Moving blackout=ON-1sec.	145-149
Pan/Tilt Moving blackout=OFF-1sec.(default setting)	150-154
Colour Moving blackout=ON-1sec.	155-159
Colour Moving blackout=OFF-1sec.(default setting)	160-164
Gobo Moving blackout=ON-1sec.	165-169
Gobo Moving blackout=OFF-1sec.(default setting)	170-174
No function	175-224
autofocus priority BLADE	225-229
autofocus priority rotation gobo	230-234
autofocus priority FX wheel	235-239
autofocus priority Iris	240-244
No function	245-255

9. Maintance and cleaning

DANGER: Disconnect from the mains before starting any maintenance work.

It is absolutely essential that the fixture is kept clean and that dust, dirt and smoke fluid residues must not buildup on or within the fixture. Otherwise, the fixtures light-output will be significantly reduced. Regular cleaning will not only ensure the maximum light-output, but will also allow the fixture to function reliably through out its life. A soft lint-free cloth moistened with any good glass cleaning fluid is recommended, under no circum stances should alcohol or solvents be used!

The front objective lens will require weekly cleaning as smoke-fluid tends to building up residues, reducing the light-output very quickly. The cooling-fans should be cleaned monthly.

The gobos may be cleaned with a soft brush, The interior of the fixture should be cleaned at least annually using a vacuum-cleaner or an air-jet.

There are no serviceable parts inside the device except for the lamp and the fuse.

Replacing the fuse: If the lamp burns out, the fine-wire fuse of the device might fuse, too. Only replace the fuse by a fuse of same type and rating. Before replacing the fuse, unplug mains lead.

Maintenance and maintenance of the operation, please contact the manufacturer or distributor.

10.Electric equipment specification

10.1 Electrical paramters

SOURCE: OSRAM 1000W/PS Lok-it! /PHILIPS MSR GOLD 1000 MiniFastfit

POWER:1203W

VOLTAGE:AC120-240V 50/60HZ Color temperature: 6000K

10.2 Weight and dimensions

Dimensions: 600X470X610mm

NET WEIGHT:42.67Kg

Dimensions (Carton package): 746X596X751mm

WEIGHT (Carton package): 52.2Kg

Dimensions (Air boxes -1 lights):690X530X855mm

NET WEIGHT/WEIGHT (Air boxes -1 lights): 38.75Kg/82.75Kg

10.3 Channel Characteristics

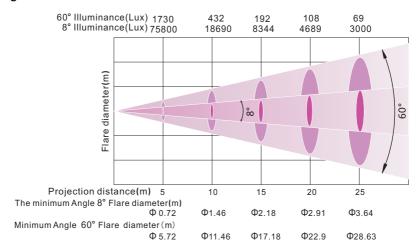
- 1.Channel:32, 32, 35DMX-512.
- 2.Scan: Pan630°, Tilt270°, Fixture could auto reset.
- 3.Colour wheel: One open+8 colors.
- 4.RGo bo wheel :one open+5 gobos.
- 5. GoboR wheel: one open + 4 gobos+FX
- 6.Frost: linear frost
- 7. Focus: linear focus.
- 8. Shutter: electronic shutter, random strobe.
- 9.Demmer: limear dimmer.
- 10. Prism system: prism effect, with rotating.
- 11.Zoom: linear amplifier.
- 12. Four edges cut design modelling system.

10.4 Menu Function

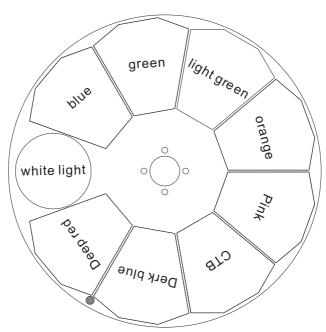
- 1. Touch screen, English menu.
- 2. Each DMX Value displayable.
- 3. Monitor could ON/OFF automatically.
- 4. Show fixture, lamp use time.
- 5.Lamp on/ff when power on.
- 6. Auto error detection.
- 7. Wireless input, wired input, wirelss in/xlr out.
- 8.When dimmer is closed, It supports energy saving mode, power consumption of the bulb will be 80% less, which will prolong lifetime of the bulb and make. It more stable
 - 9. Remote ON by DMX.
- **10.**You can switch on and off the lamp via the control panel or via your DMX controller. It must be noted that it has to be cold before re-stricking.
 - 11. Software upgrade function.
 - 12.DMX signal after disconnecting display brightness alternately.



10.5 light table

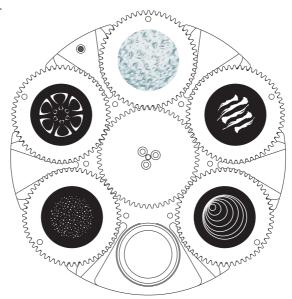


10.6 Color wheel

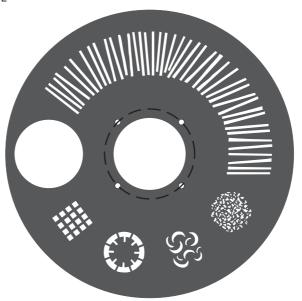




10.7 Gobo wheel RGOBO WHEEL

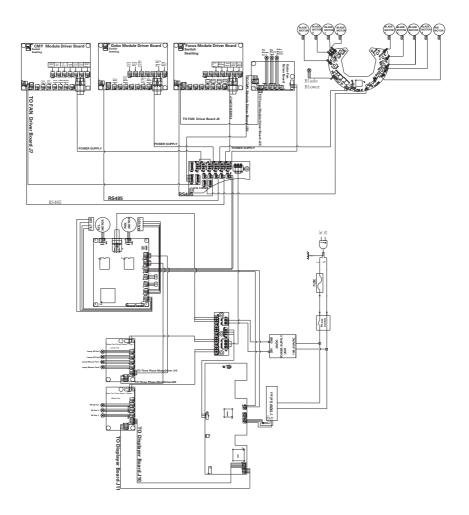


GOBOR WHEEL





11.Electronic drawing



Note: The above contents for reference only and is subject to change without prior notice, please take specification you have on hand and our company reserves the final right of interpretation.



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